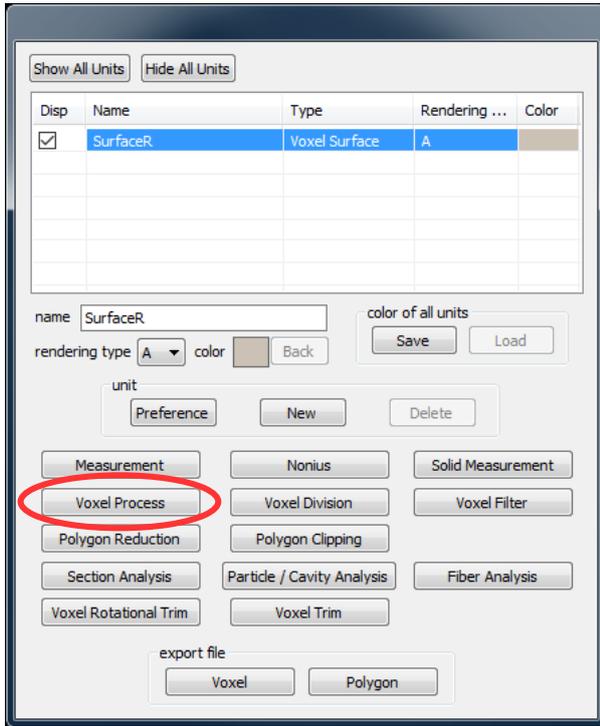


# Refine CT Data

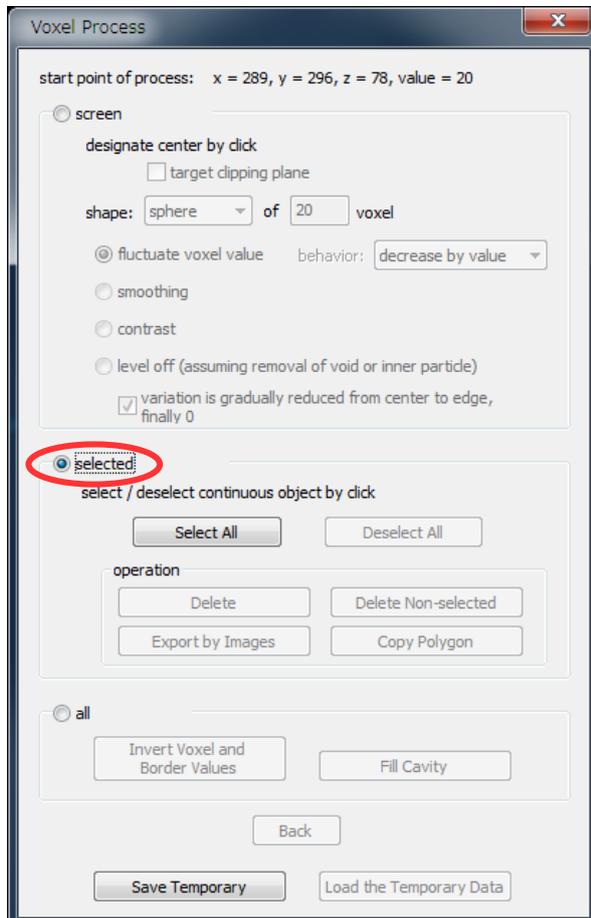
For v1.36

Remove unnecessary part and noise.

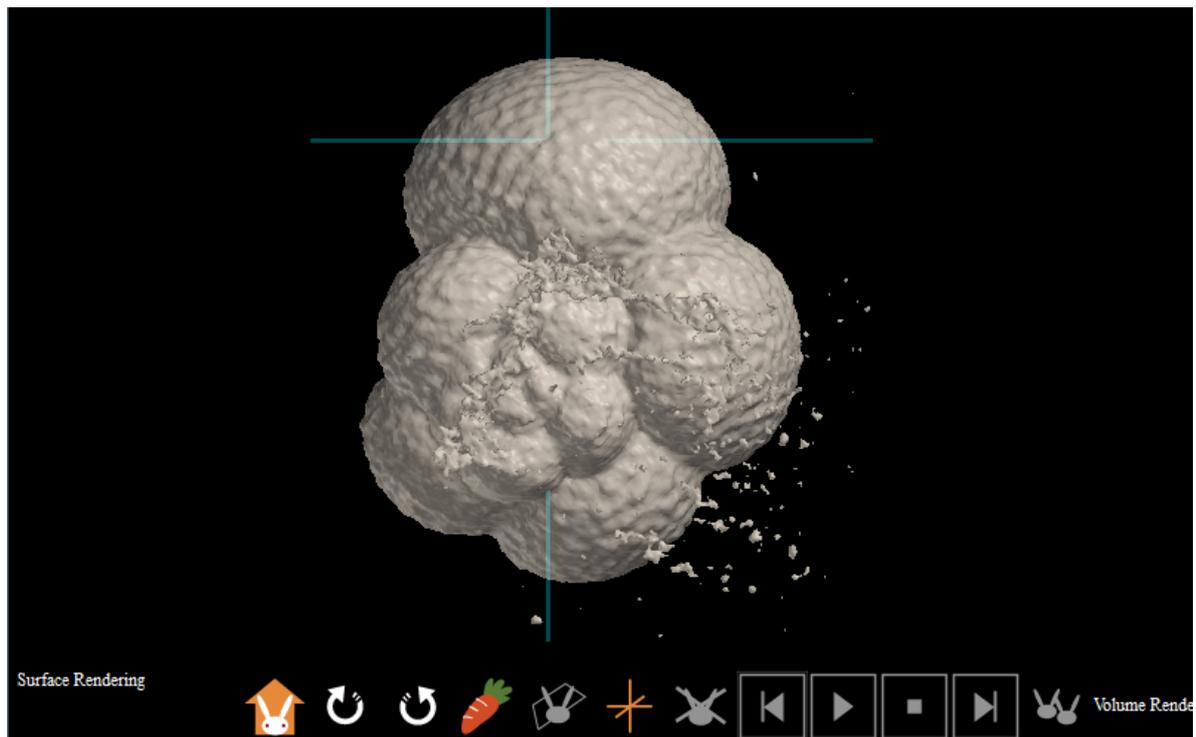
Change to "Surface Rendering" and open "Voxel Process" dialog from "Main Control".



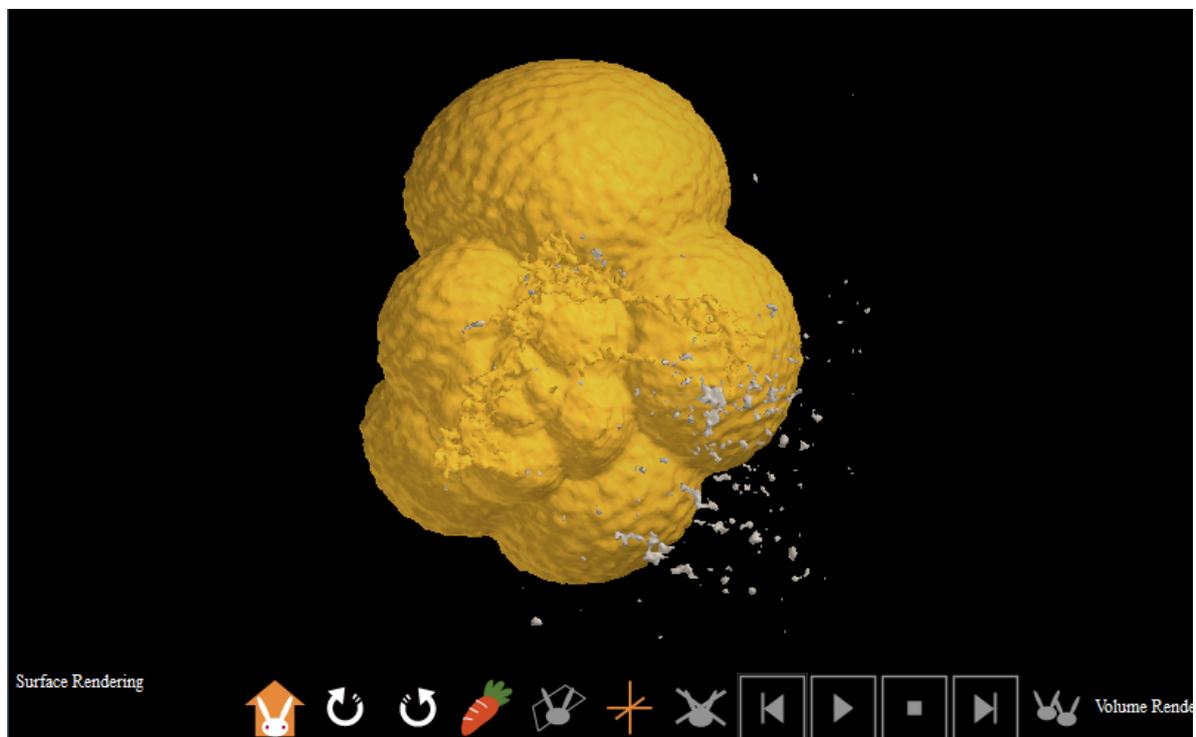
Select "selected".



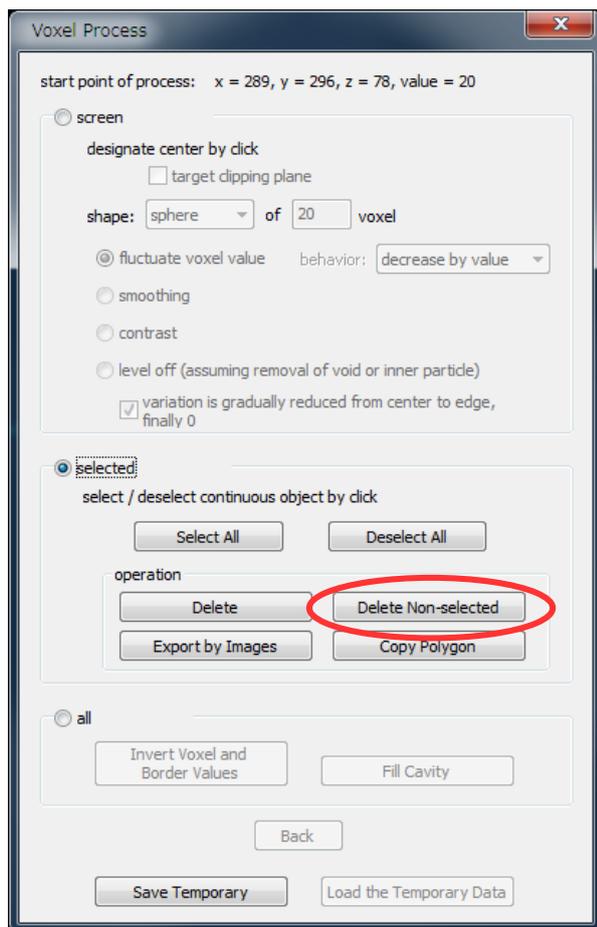
Select continuous object to remain by click.



Selected.



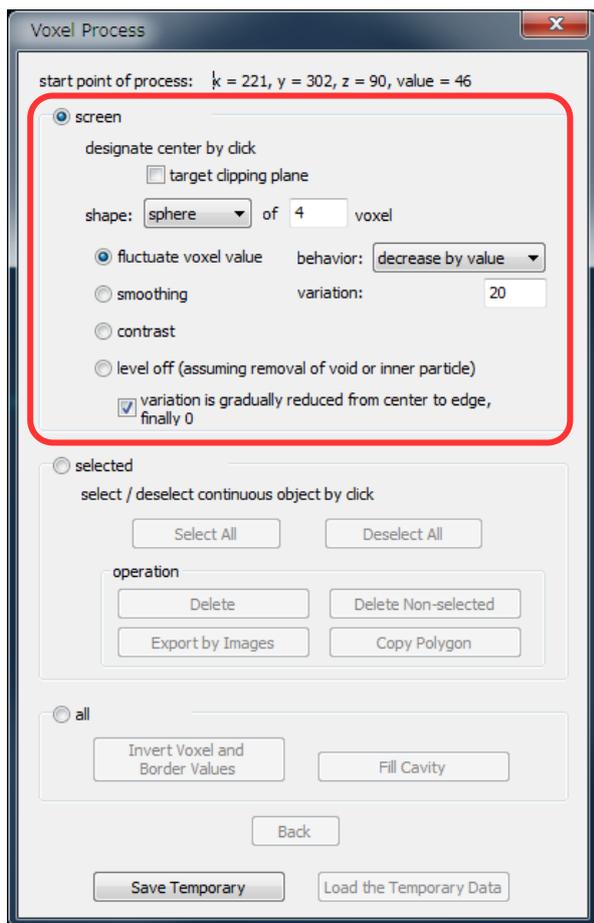
Press "Delete Non-selected" button.



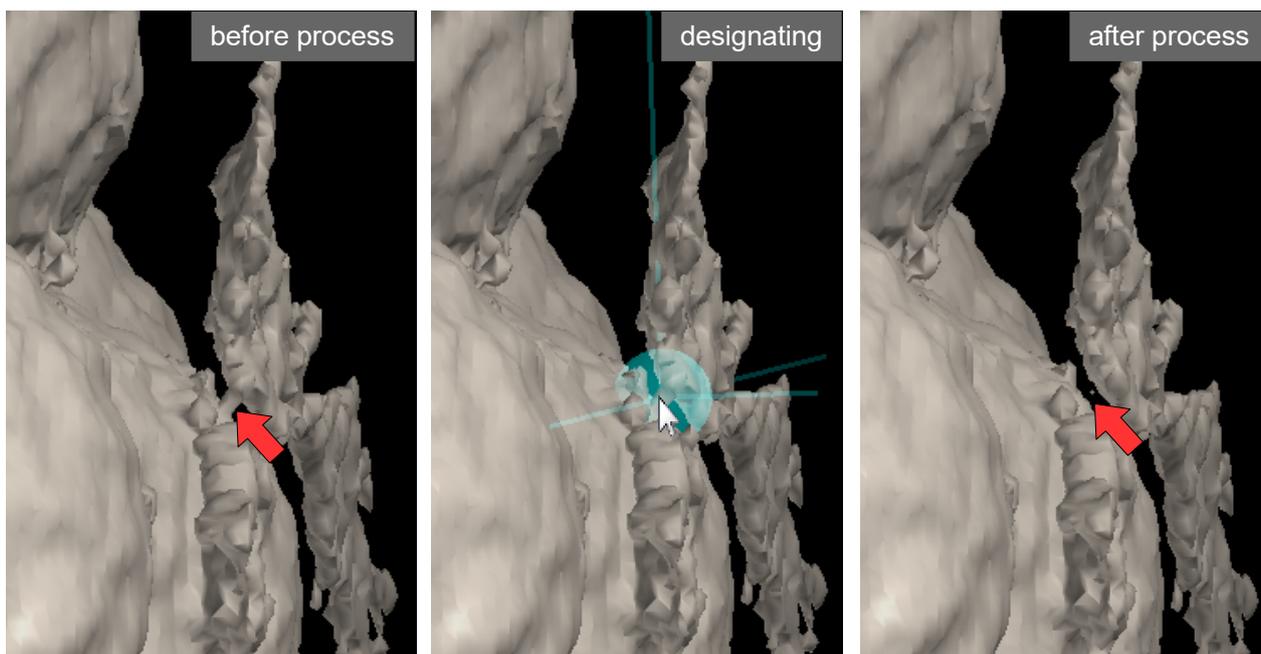
Non-selected object is deleted and noise relieved.



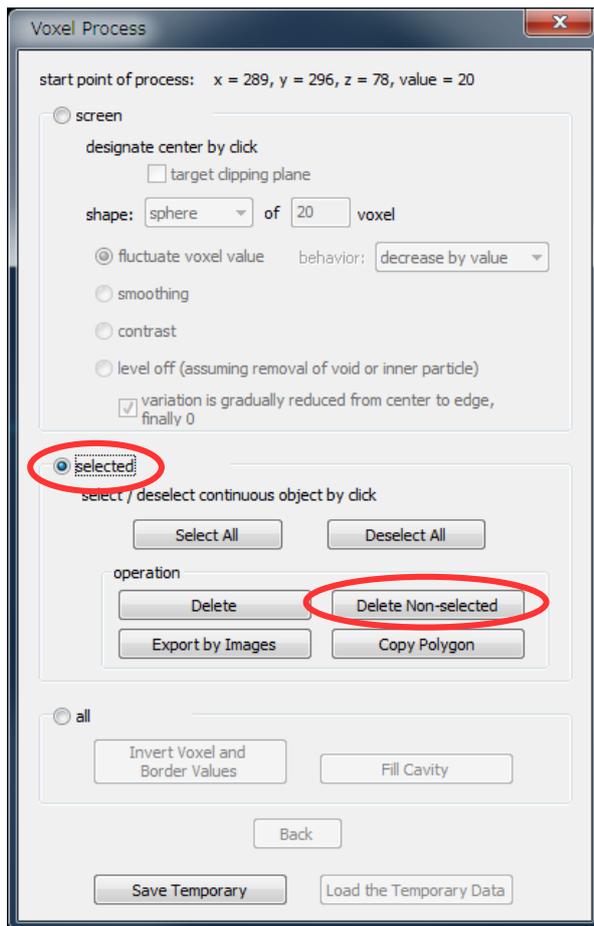
Select "screen" and designate "shape", "size of shape", "action", "behavior", "variation" and "variation is gradually reduced from center to edge, finally 0".



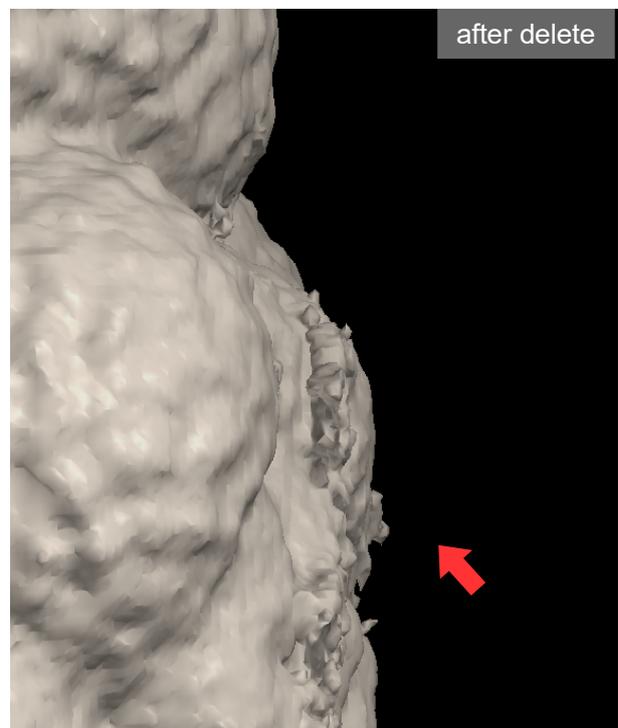
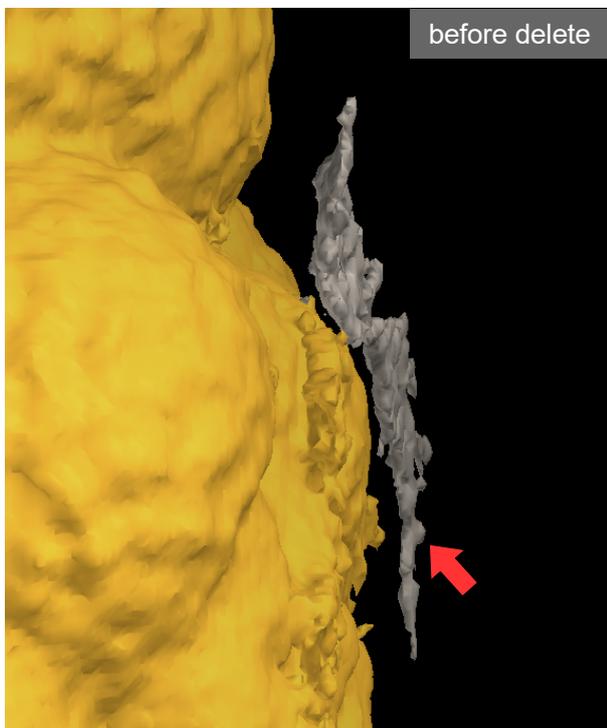
Click joint between unremoved noise and object to remain (red arrow) to separate them.



Reselect "selected", click object to remain and press "Delete Non-selected" button.



Separated noise is removed (red arrow). After the process is completed, close the "Voxel Process" dialog.



Select "File (F)" > "Save molcer file (S)" in menu bar to save processed CT data.

